



Tag Rugby Information 2017/2018

DETAILS

Who:	Year 3&4 (Boys and girls)
When:	23rd May
Where:	Kennington Park
Time:	9.30am -12.30
Match time:	6 – 8 minute games
Team:	7 a side
Squad Size:	Maximum of 14 players for a squad

RULES

Competition Set - Up

- Minimum of 3 girls on the pitch at any one time.
- Schools please bring your own tags to help speed up changeovers on subs and between games.
- Each player should be suitably equipped for sport
- Player footwear should be trainers only
- Sufficient drinks **MUST** be brought by each team.
- No jewellery
- Toilets and limited changing room space will be available on the day

Competition Rules

Attacking :

- The game will commence with a play the ball centre field.
- Passes should be in line or backwards at all times.
- No fending/handing off to guard or shield their tags. The referee will give a warning and then turnover possession.
- The tagged player can play the ball before replacing their tag but cannot take part in the attack until tag is replaced.
- Players can spin away from the defender but are not permitted to continuously spin. One spin per ball carrier attack.
- The tagged player must return to the spot where tagged to play the ball. (playing the ball means facing the direction they are playing and placing the ball on the ground and rolling it back with their foot to a teammate)
- Player who receives the ball (dummy half) will start the attack with a pass. The dummy half must pass the ball to start the attack.



- No kicking or sliding allowed.
 - After a try has been scored the non scoring team will restart with PTB at centre field.
 - If tagged in the act of scoring the **try will stand.**
 - If you are tagged near the tryline you have two steps to place the ball down for a try.
 - If the player dives to score a try the try will NOT be counted.
 - The attacking team will have unlimited tags until they are turned over or an error occurs.
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- **Defending**
 - Only tag the player with the ball.
 - Defence must maintain a distance of 5 metres until the dummy half has passed the ball.
 - When a defending player tags a player **with the ball** they must place tag on the floor and return onside.
 - After each tag the defending team should all get back onside (**5m** / in line with the ref).
 - Repeated or deliberate offside offences will reset the tag count to zero.
 - Unsportsmanlike behaviour will result in loss of possession/ reset of tag count.